Log of Team Meetings:

Date	Time	Location	Discussion	What's next
29th January	19:3	Teams Group	 Up to speed on presentation and the feedback received Discussed what to research each and how to approach the tasks Biomimicry, prefabricated walls/panels and assemble on site 	 Darcy to research more on the altar/processing flower essence and get to know ArchiCAD more Darcy to maybe look at prefabricated walls for one design proposal Lewis to create gantt chart (upload to google drive) Lewis to research more on materials, meditation spaces and biomimicry
6th February	17:5 0	Teams Group	 OBJ file format for Alfie (textures to be in a folder) Alfie - 3D model of the cabin? Alfie looked at climate in NZ (similar to the UK) Darcy finalising research Video research on cabin construction 	Darcy moving onto sketches to move the project forwards Lewis to continue on resources and materials and type up (add to google drive)
27th February	13:2	Teams Group	 Alfie flexed his coding (3880 lines haha) Development of 3D model animation works very well - just need to send alfie our models to input into the program Lianne suggested a mindmap & Moodboard to clarify design approach Export to FBX or GLTF file for Alfie 	 When final model is complete, send the model white with a folder of textures to alfie Upload any files or initial sketches to google drive Moodboard each for next week
3rd March	14:3 0	Teams Group	 Myself, Lianne and Alfie created a moodboard each Lewis: looked at asymmetric roofs and fireplaces Alfie: circular design, centerpieces Lianne: Layout of the house and roof design Alfie researched more on the altar 	 Lewis to condense all moodboards into one moodboard Lianne to begin sketching and looking at sun tunnels/importing Alfie to continue developing and interior tour (modelo)

9th March	13:3 0	Teams Group	 Discussed sketches Concrete pole foundations (woodness goodness on youtube - has a great timelapse of the build) Succulent wall (watering once a week - low maintenance) Building to be side facing - front side to be glass panels overlooking the forest and back wall to have no windows in order to maximise wall estate and include some succulents Sun tunnels or skylights to be added to the roof potentially Site location is right in the middle of the 3 trees AR QR code model to be created and potentially used on the presentation - interactive presentation 	 General structure modelled by end of this week Team meeting with Lianne to finalise design concepts (2pm Wednesday 10th) Contact darcy for him to start modelling some interior elements Meeting with Marina potentially tomorrow about 3
10th March	14:0 0	Teams Group - CAD Only	 Sketching Downloaded whiteboard.png (added to google drive) - shows the final design intentions Looked at sliding windows to allow more air into the building (3 horizontal windows with the middle pane consisting of two sliding windows) Door to be wooden frame with large glass panel Fireplace to sit in the corner against the back wall - ducting to go straight up and vent out the roof 	 Marina to give feedback tomorrow in group call (Thursday 11th) Lianne to develop the final sketch (orthographic projection) Lewis to do a floorplan/list of interior models to be completed by Darcy
24th March	11:00	Team Group - ALfie & Lewis & Marina	Discussed different window and door designs Reference to biophilic design	 Changed the window to be less geometric and represent a leaf pattern Sliding doors to open the cabin up to the elements

29th March	18:0 0	Teams Group	 Presentation layout Discussed the completion of the altar and fireplace Alfie continuing to animate and code the trial model until sent the cabin model 	Darcy to import files in archicad and send to lewis Need to add to the presentation Meeting set up for wednesday 31st to finalise presentation
31st March	18:0 0	Teams Group	 Discussed the final animations (include both in presentation Need to keep the presentation persuasive Reference biophilia 	